Abstraction as Leverage

http://www.aleax.it/pycon_abst.pdf

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A Tower of Abstraction



Leverage...



...lets you do much more with so little...

...but can crush you if things go wrong!



Can't live without it...

programming (& most other "knowledge work")
 always USES layers of abstraction,
 often PRODUCES new layers on top



Goc

all abstractions "LEAK" (Spolsky's Law)



bugs, overloads, security attacks, ...
... so you MUST "get" some levels below!
plus, abstractions SHOULD (s.t.;-) "leak"
in a designed, architected fashion
and: abstraction *can slow you down*!

Abstract -> Procrastinate!

McCrea, S. M., Liberman, N., Trope, Y., & Sherman, S. J. -- Construal level and procrastination. Psychological Science, Volume 19, Number 12, December 2008, pp. 1308–1314(7)

- events remote in time are represented more abstractly than ones that are close in time
- McCrea et al. empirically prove the reverse also holds: more-abstract construal levels lead to higher likelihood of procrastination
- (at least for psych students the only experimental subjects in ALL literature;-)
 Also: http://www.codinghorror.com/blog/archives/000922.html

To achieve, think CONCRETE

Allen's "Getting Things Done": what's my SINGLE NEXT ACTION? Personas* in interaction design (and usercentered design): NOT "the user", BUT "Joe Blow, an inexperienced trader with lots of videogame experience, ..." or "Marc Smith, a seasoned trader who started back in the time of Hammurabi and is STILL most comfortable with cuneiform, ...' "prefer action over abstr-action" (J. Fried,
"37 signals" founder) GOC

The Abstraction Penalty

when a language affords low-abstraction AND high-abstraction approaches, there may be a penalty for abstraction: cfr Stepanov's paper and benchmark at http:// std.dkuuq.dk/JTC1/SC22/WG21/docs/ PDTR18015.pdf (& much further research) an issue of quality of implementation, and not always the case: in Python we're more used to get an *Abstraction Bonus* than any abstraction penalty;-) often via itertools, but not necessarily...

An Abstraction Bonus

\$ python -mtimeit -s'x="abracadabra"' \
> 'y="".join(reversed(x))'
100000 loops, best of 3: 5.96 usec per loop
\$ python -mtimeit -s'x="abracadabra"' \
> 'y=x[::-1]'
1000000 loops, best of 3: 0.597 usec per loop



All Abstractions Leak

all abstractions leak, because...: all abstractions LIE*! The map is not the territory ø before you can abstract, gou must see the details ∅ i.e.: before you can withdraw, you must stand close abstract only once you know all the details or else, be humble & flexible about it!



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A great example: TCP/IP



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TCP/IP's "leak": TRUST!

TCP/IP's a great abstraction stack, BUT...
...it was designed in a long-ago era of trust!
The whole stack "leaks" all over the place in terms of exposure to "sneaky" players
"below" (ARP cache poisoning),
"above" (DNS cache poisoning),
"to the sides" (BGP lies),
...etc, etc...

One "leak": DNS Poisoning



&, some SHOULD leak!

ø example: remote/distributed file systems Typically try to mimic "local" ones The less local, the costlier the mimicry Iocal FS semantics, locking, reliability, ... filesystem" may be a superb abstraction ø but "LOCAL filesystem" is definitely NOT! ("never subclass concrete classes"...) ø doesn't mean the abstraction's BAD to have ø but you can't have ONLY the abstraction! Ineed systematic ways to get "below" it

Good Abstraction Use

ø you MUST be fully aware of at least a couple of layers "below" and to DESIGN an excellent abstraction: be VERY familiar with SEVERAL expected implementations ("layers below") be VERY familiar with SEVERAL expected uses ("layers above") i.e.: no blinders, no shortcuts! YOU may be the next implementer OR user! The Golden Rule makes EXTRA sense;-) http://c2.com/cgi/wiki?TooMuchAbstraction

A Donald Knuth quote

- the psychological profiling [[of the programmer]] is mostly the ability to shift levels of abstraction, from low level to high level. To see something in the small and to see something in the large. [[...]]
- Computer scientists see things simultaneously at the low level and the high level [[of abstraction]]

http://www.ddj.com/184409858

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A Jason Fried quote

"Here's the problem with copying: Copying skips understanding. Output of the standing is how you grow. You have to understand why something works or why something is how it is. When you copy it, you miss that. You just repurpose the last layer instead of understanding the layers underneath." Just `%s/copy/use existing high-level abstractions blindly/g' ...;-)

> http://www.37signals.com/svn/posts/ 1561-why-you-shouldnt-copy-us-or-anyone-else

A Jeff Atwood quote

"don't reinvent the wheel, unless you plan on learning more about wheels!"



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http://www.codinghorror.com/ blog/archives/001145.html



Google App Engine "hacks"



The monkeypatching way all operations go through an RPC layer, via apiproxy_stub_map.MakeSyncCall The wrong answer: *monkey-patch* it...: from google.appengine.api import \ apiproxy_stub_map <u>_org = apiproxy_stub_map.MakeSyncCall</u> def fake(svc, cal, req, rsp): $\dot{x} = _org(svc, cal, req, rsp)$ apiproxy_stub_map.MakeSyncCall = fake

GOC

Better answer: HOOKS

see: <u>http://blog.appenginefan.com/2009/01/</u> hacking-google-app-engine-part-1.html

from google.appengine.api import apiproxy_stub_map
def prehook(svc, cal, req, rsp):
apiproxy_stub_map.apiproxy.GetPreCallHooks(
).Append('unique_name', prehook, 'opt_api_id')





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